

Poulettes Story

The old cock crowed false, he ends up in the pot of the farm.

Today, the place of honor is to take. We know that in the henhouse, the hens are run. The cockerels go hunting for earthworms to get favors from these ladies.

Material, Number of players and duration of the game :

- 32 **hen** cards
- 32 **sweetheart** cards
- 40 **earthworms**
- 8 **anger** tokens

Poulettes Story is a game of observation, memory and speed for 2 to 6 players from 7 years old. The duration of the game is about 10 minutes.

Purpose of the game :

Become the new cock in the henhouse scoring the most points.

Preparation:

Each player receives a **sweetheart** card that is the only one watching. He puts the card face down in front of him and can consult at will during the game. 40 **earthworms** are randomly placed face down on the center of the table. The **hen** cards deck is mixed.

A round of play (the game runs in 4 turns) :



8 **hen** cards are turned face up for everyone to see.

Each **hen** card contains the earthworm he must catch to win the card.

Each **hen** card also show how many points it relates.

When all players agree, the turn can begin.

Players will simultaneously catch and return using one hand (*beak form*) the **earthworms** that are on the table:

- If the **earthworm** interests the player, he puts it in front of him (*the other players can't take it from him*).
- Otherwise, he puts the **earthworm** face down on the center of the table.

Once a player has placed a second **earthworm** in front of him, he may end the turn crowing « **Cocorico** », or continue to look for more interesting **earthworms**.

Be careful ! It's forbidden to continue to search for earthworms if one is already 2 ahead. It must first replace a earthworm face down on the center of the table.

At the « **Cocorico** », everyone stops. Earthworms in the hand are placed in front of the players who took.

The player who crowed « **Cocorico** » turns his **earthworms** and takes corresponding **hen** cards after validation from the other players. He receives a **anger** token* for each **earthworm** does not correspond to any **hen** card.

Other players do the same each in turn, but in case of error, they don't receive **anger** tokens.

The **earthworms** that don't match any **hen** cards are put back face down on the center of the table.

* If a player has 4 anger tokens, he becomes eliminated.

The remaining **hen** cards are discarded and 8 new **hen** cards are returned. A new turn starts.

End of the game and conditions of Victory :

At the end of the 4 turns, the players have **anger** tokens will be penalized. They tend their **hen** cards face down to the player to their left who discards as many cards as there have tokens.

Then the players count their points:

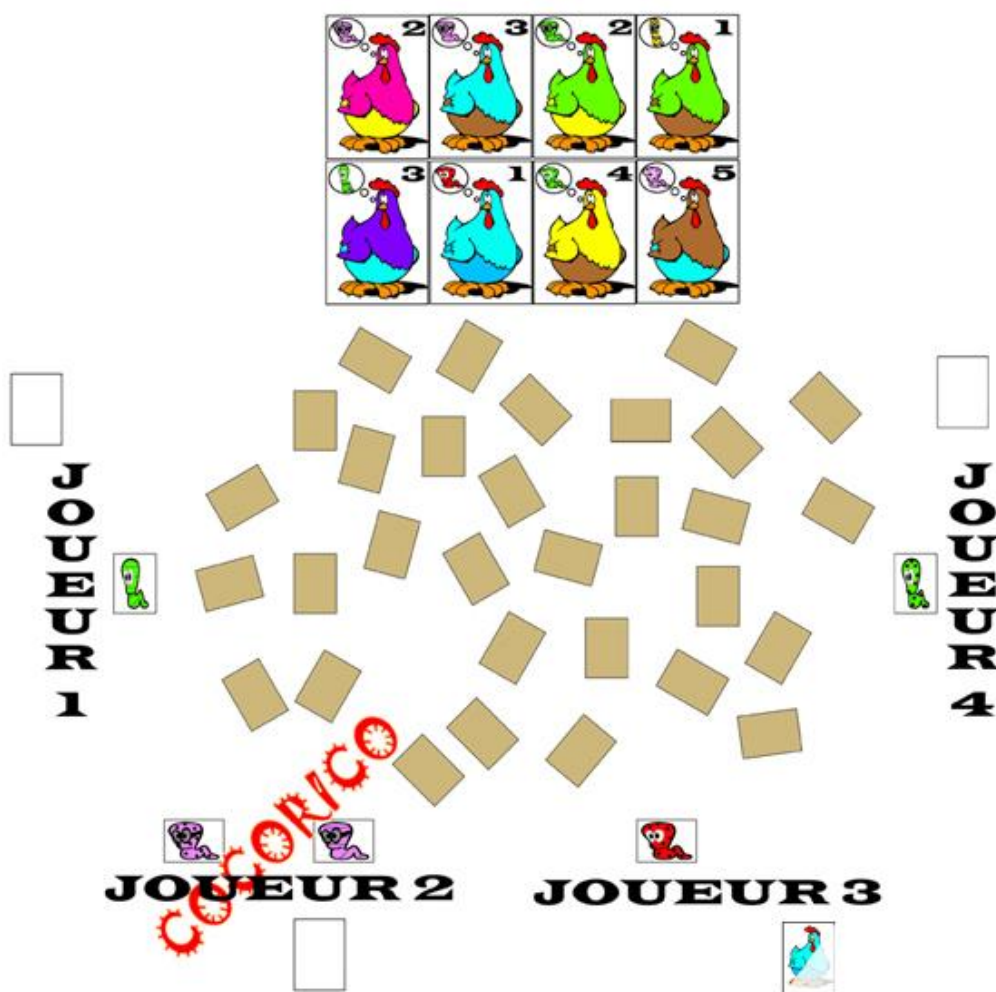
- Each **hen** card scores the indicated value.
- Players, who have recovered the **hen** card corresponding their **sweetheart**, scored 10 bonus points.

The player with the most point wins.

In case of a tie, a player who recovered his **sweetheart** wins.

Otherwisen is the player with the highest value **hen** card wins.

The henhouse



Player 2 has recovered 2 earthworms terminating the turn crowing « Cocorico ».

Player 2 takes 2 hen cards (pink/yellow) 2 and (blue/brown) 3 with his 2 earthworms.

Player 3 takes the hen card (blue/blue) 1 with his earthworm, it's is sweetheart!

Player 4 thinks to take the hen card (yellow/brown) 4 with his earthworm, but as this isn't the earthworm corresponding to the hen card, he replaces it on the center of the table.

Player 1 takes the hen card (purple/blue) 3 with his earthworm.

Chick's variant :

It is also possible to play with younger children in adjusting the difficulty:

- Play without the **sweetheart** cards.
- Play regardless of the value of the **hen** cards (*the winner is the one who has recovered the most of **hen** cards*).
- Play only with 24 **hen** cards and 32 **earthworms** (*in 3 turns*) by removing the **earthworms** (and the corresponding **hen** cards) of the same color.

Picture of the game :



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